

Secure Remote Access to an Internal Web Server

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Internal web

- sensitive corporate data
- private employee data
- ability to change payroll data
- home phone numbers
- business plans
- manage savings plan account
- webmail, phonemail, voicemail

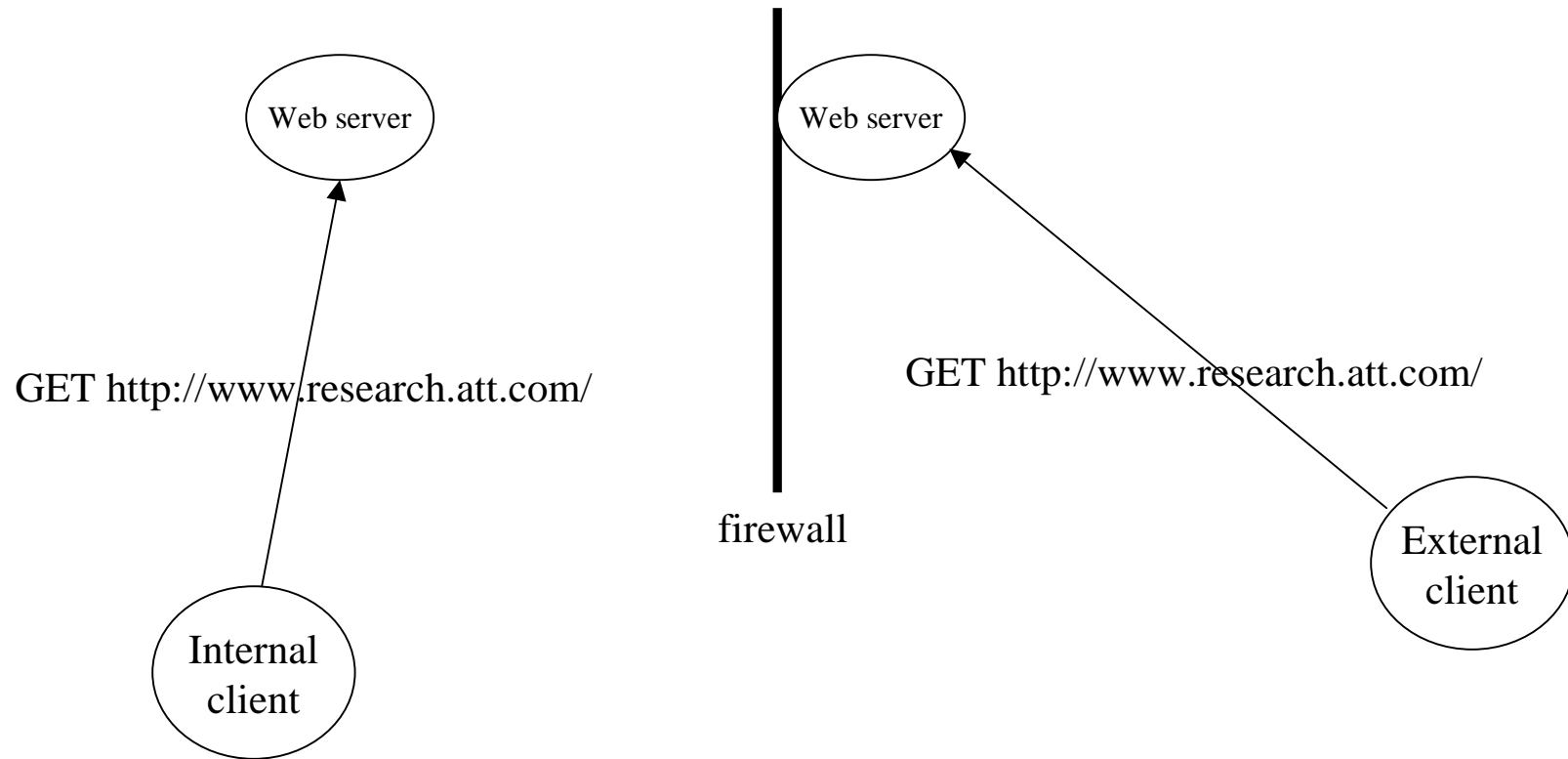
External web

- corporate information
- employment information
- investment information
- product information/purchase
- press releases
- tons of P.R.

At AT&T Labs - Research

- packet-based firewall
- no access to internal web from outside
- `www.research.att.com` = `akalice` (inside)
 `akpublic` (outside)
- no safe way for users outside to access inside web
- plethora of useful stuff inside
 - home phone numbers
 - business plans
 - payroll/benefit selections

Different view inside and out



Without absent

- use securenet key to telnet inside
 - use lynx to access internal web from inside machine
- drawbacks
 - sensitive data travels in clear to remote site
 - No support for snazzy browser features
 - no graphical user interface
 - no java/javascript/ActiveX
 - no multimedia
 - no helper apps
 - not the **real** web experience

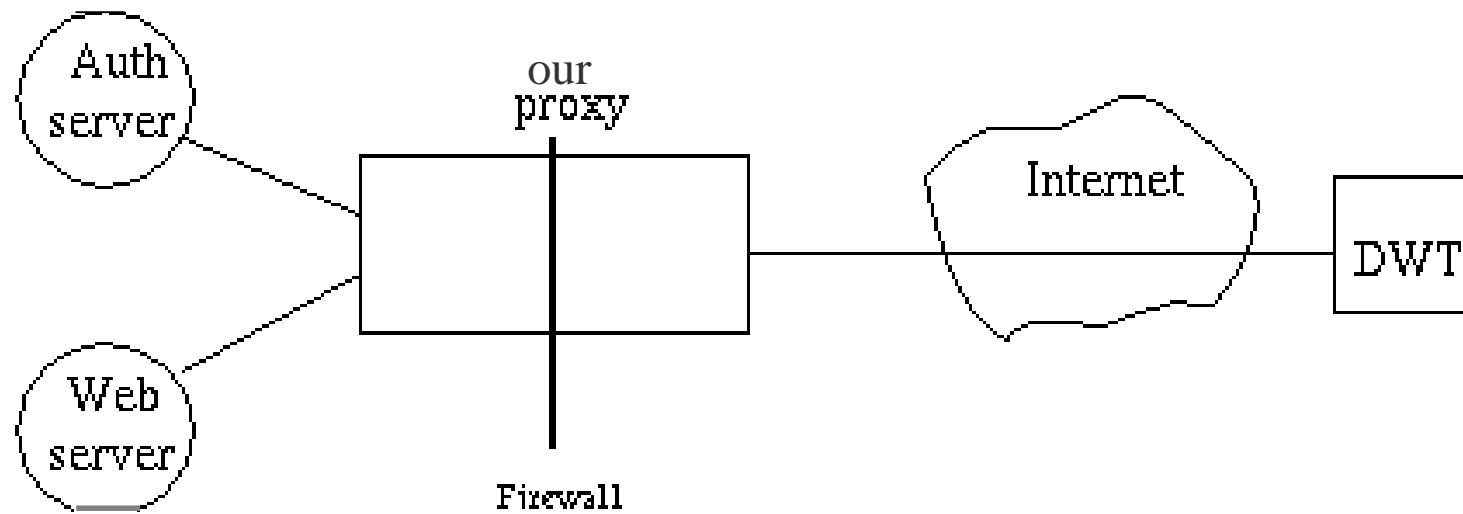
Assumptions

- user has legitimate access to internal web site
- user is at a dumb web terminal (DWT)
- DWT is SSL enabled
- user may not be able to change proxy settings
- path between DWT and home site is hostile
- no changes allowed to infrastructure
 - no open, reserved port in firewall
 - no change to web server

Why not use VPN?

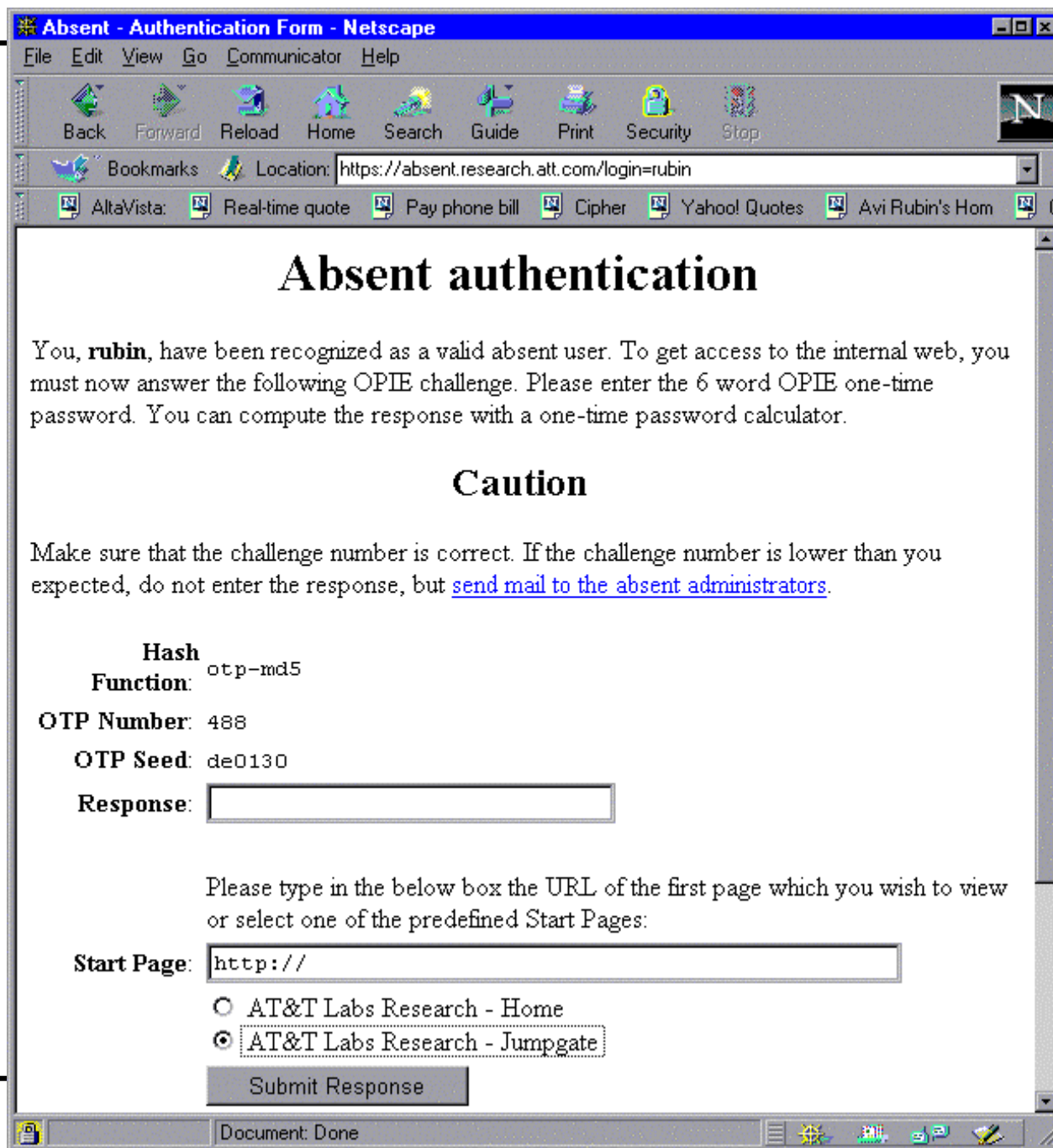
- We assume a dumb terminal
 - no client smarts
 - don't have to update all clients
 - finer grained control of accesses
- Cost of VPN
 - cost of system
 - cost of administration
- Security
 - few systems w/complete source code released
- Practical consideration
 - too much hassle to get sys admins to install VPN

Absent Architecture



User authentication

- use one-time password scheme
 - we chose OPIE (S/KEY) based on hash chaining
- before leaving, user initializes password pw
- Authentication consists of a challenge and a response over SSL connection
- Server verifies response



One-time passwords

- Once a password is used, it is useless in the future.
- Any $\text{OTP} > n$, should not be derivable from passwords 1 through n .
- Authentication server must be able to verify that OTP is correct.
- Avoid storing large databases of OTP for each user on auth. server
- Must have option to use on untrusted machine or terminal

OPIE

- OTP's derived from one secret
- No secrets on server
- Mechanism for use with untrusted host or dumb terminal
- Cheap, and easy to administer
- Requires *secure* initialization phase
- Based on one-way hash function

One-way Hash Functions

- One-way hash function

A function, f , where $f(x) = y$ such that

- Given y , it is infeasible to compute x
- Given x and y , it is infeasible to find an x' such that $x \neq x'$ and $f(x') = y$.
- y has a fixed length

- E.g. Md5

- output is always 128 bits
- publicly available (source code)

OPIE

- Initialization - on secure machine
 - user enters password, pw and n
 - User computes:
$$pw_n = f(f(f(\dots f(pw)))) \dots$$
 n times
where f is a one-way function
 - User sends pw_n to server
 - Server stores pw_n

Opieinit (cont.)

Client #1

Server

$pw_0 = \text{user password}$

$pw_1 = f(pw_0)$

$pw_2 = f(pw_1)$

$pw_3 = f(pw_2)$

$pw_4 = f(pw_3)$

...

$pw_n = f(pw_{n-1}) \quad \text{-----} \rightarrow \quad \text{client \#1, } pw_n = f(pw_{n-1})$

OPIE (cont.)

- To authenticate

- Server knows $f^n(\text{pw})$
- Client known pw

Client \rightarrow Server : “I wish to authenticate”

Server \rightarrow Client : n

Client computes $f^{n-1}(\text{pw})$

Client \rightarrow Server : $f^{n-1}(\text{pw})$

Server computes $f(f^{n-1}(\text{pw}))$

Example OPIE one-time passwords

464: DAN MAP FAIR CLAN HOVE BOO
465: TOP JAM CULT MOLT LAWN SEEN
466: SLID RODE JIG SLUG HUE COIN
467: SWAG IT AMES ELI WAST TIP
468: TIP SMOG EGAN MAP VIEW AJAR
469: EEL STAG SKIT AID DONE SLY
470: SKI APT BAND KIND BAD AD
471: BOB FREY HIDE FUSS GARY LAP
472: FIRE HUCK MIND DUE REEL KUDO
473: AGO AWRY WIT HAY BULK RAW
474: TIM KNOT KEY HASH FUM PAP
475: LYNN FIVE LILY JUG FARM AVON
476: COL COOT COLD FOOL NAGY MESH
477: NOON CHEN NAIL GAB SEEM GALA

MAC

- Message authentication code
- Very useful for Internet security protocols
- Efficient to compute
- function of a key and a message
- cannot find collisions
- cannot produce without the key

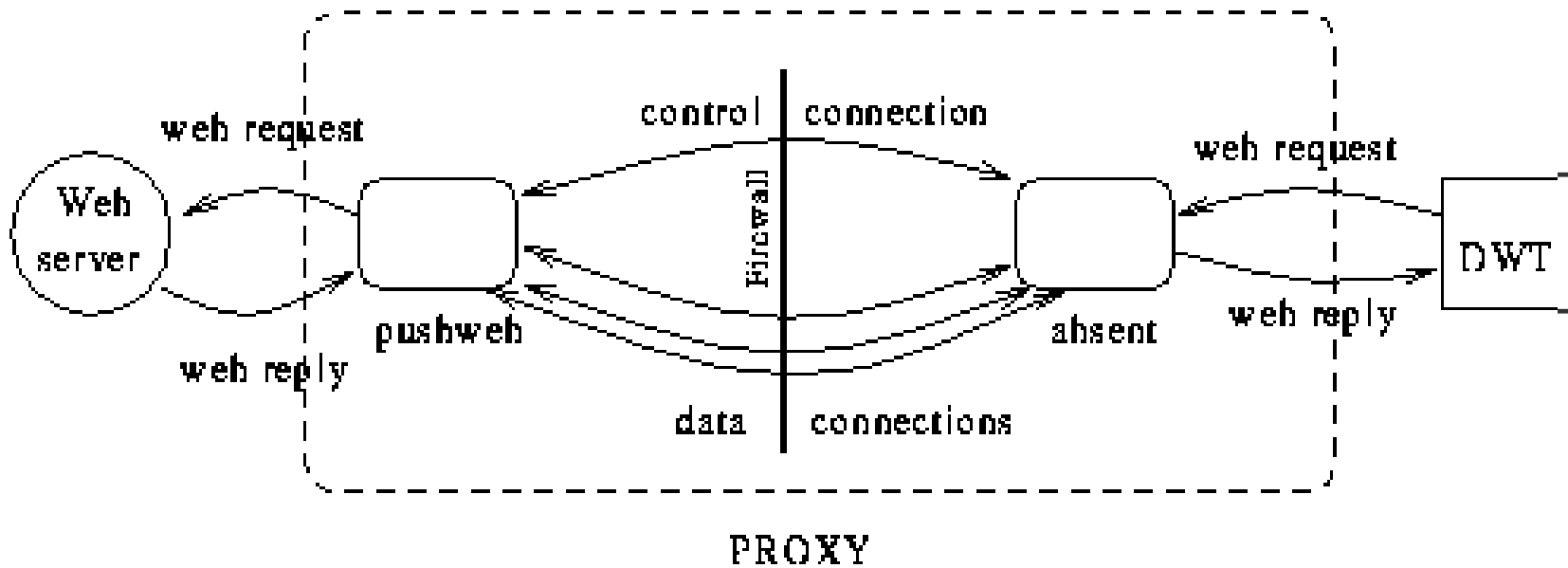
Authentication in Absent

- After user authenticates
 - random key, k , added to user table for each user
 - k is used to compute a MAC (HMAC) of each URL
 - MAC is included in rewritten URL
 - user entry expires every 20 minutes
- When URL received by proxy
 - check if user registered
 - check if key is fresh
 - verify length of URL and MAC

How absent works

- initial request from DWT
- SSL connection established (more later)
- proxy sends authentication challenge form
- user fills in response and submits
- authentication is verified
- URL request from DWT
- page served with URLs rewritten

Proxy in detail (after authentication)



Rewriting URLs

- Take

`Crowds home`

`http://www.research.att.com/crowds`

converted to

`https://absent.research.att.com/geturl=user/`

`2b5db86c1f6e/http://www.research.att.com/crowds`

- first part is used to point DWT to absent port 443
- next: `cmd=user` (login, geturl, logout, OTP_resp)
- 2b represents hex of length of original URL
- 5db86c1f6e represents MAC

CGI scripts

- Take CGI program `count.cgi` and the URL
`XXX/http://www.research.att.com/~alice/cgi-bin/reg.cgi`

which appears in a GET method form

- The value entered in form is returned in URL
`XXX/http://www.research.att.com/~alice/cgi-bin/reg.cgi&name=bob`
- No way server can know `&name=bob` in advance
- So, everything between (not including) `XXX/` and
`&` is MACed

What if absent is compromised?

- denial of service possible
- can get pushweb to open data connections
- cannot read SSL traffic
- cannot issue valid web requests
- attacker sees secret MAC key used by absent
- recovery:
 - generate new MAC key
 - probably reboot server
- no big deal, really

What if pushweb is compromised?

- consequences
 - unlimited access to internal web
 - potential to put in trojan horse server to remove authentication of future requests
 - potential to compromise other internal machines, data and services
- precaution
 - don't run any other services on pushweb
 - proxy server runs as nobody
 - code review to avoid buffer overflow and other common problems
 - log, log, log and monitor the logs

Issues

- Other issues:
 - Cache-control: no-cache, etc.
 - randomness (randlib by Jack Lacy)
 - all sorts of networking issues (resource pooling)
- limitations:
 - policy issue: SSL over SSL
 - performance
 - scale
 - mobile code issues (embedded URLs)
 - ease of use (users hate one-time passwords)

Current Status

- Fully functional system
- In use at AT&T Labs
- Obtained release for all the code
- Code is freely available on the Internet

<http://www.research.att.com/projects/absent/>